

1. GENERAL INFORMATION

The ETTU Europe Cup Women, hereinafter referred to as "the Competition", shall be organised according to the ETTU Regulations applicable for the Competition, i.e. Chapter "K" of the ETTU Handbook.

The following directives provide a supplementary framework to the European Club Competitions Women (ECCW) regulations "K" and must be followed by all participating Clubs.

A Club failing to do this shall be fined by the Club Competition Official and eventually made liable for the payment of all documented and undisputed damages claimed by ETTU, or its partners.

ETTU is the sole owner of the Competition and all associated rights, including but not limited to media, commercial, and intellectual property rights, unless otherwise agreed in writing.

The directives may be reviewed and amended in line with the decisions of the ETTU Executive Board to reflect updates to the general organisation and planning of the European Club Competitions Women.

2. PARTIES INVOLVED

- ETTU – European Table Tennis Union, (Competition Director (CD), Secretary General (SG))
- Clubs participating in the Competition
- Club Competition Manager
- Club Competition Official
- ETTU Member Associations
- Title sponsor, if any

The competition shall be conducted by the ETTU Secretary General, whose authority shall include changing dates and venues of matches whenever needed.

3. EUROPEAN CLUB COMPETITION RANKING

3.1. The European Club Competition Ranking is using for the seeding list in the all club competitions.

3.2. Points allocation:	Full	2024/25	2023/24	2022/23
Champions League winner	1000	500,0	300,0	200,0
Champions League runner up	800	400,0	240,0	160,0
Champions League SF	600	300,0	180,0	120,0
Europe Cup winner	500	250,0	150,0	100,0
Champions League QF	400	200,0	120,0	80,0
Europe Cup runner up	300	150,0	90,0	60,0
Europe Cup SF	250	125,0	75,0	50,0
Europe Cup QF/CL stage 2 Group 3rd	200	100,0	60,0	40,0
Europe Trophy Grand Final winner	190	95,0	57,0	38,0
Europe Trophy Grand Final runner up	180	90,0	54,0	36,0
Europe Trophy Grand Final third	130	65,0	39,0	26,0
Europe Trophy Grand Final participant	120	60,0	36,0	24,0
Europe Cup R3	100	50,0	30,0	20,0
Europe Trophy Regional winner	90	45,0	27,0	18,0
Europe Trophy Regional runner up	70	35,0	21,0	14,0
Europe Cup R2 (3rd)	60	30,0	18,0	12,0
Europe Trophy Regional stage 2 qualifier	50	25,0	15,0	10,0
Europe Cup R2 (4th)	40	20,0	12,0	8,0
Europe Trophy Regional stage 1 runner up	30	15,0	9,0	6,0
Europe Cup R1 (2nd)	25	12,5	7,5	5,0
Europe Cup R1 (3rd)	20	10,0	6,0	4,0
Europe Trophy Regional stage 1 participant	15	7,5	4,5	3,0
Europe Cup R1 (4th)	10	5,0	3,0	2,0
Europe Cup R1 (5th)	5	2,5	1,5	1,0

In case of equality in total points for Clubs in important positions at the seeding, the most recent result will decide. In case of equality of points in each of the previous 3 seasons, a draw by lot will decide.

3.4. Only the points for the highest result will be allocated to a team

4. 2025/26 EUROPEAN WOMEN'S CLUBS COMPETITION STRUCTURE

CHAMPIONS LEAGUE WOMEN									
STAGE 1		STAGE 2		STAGE 3		FINAL 4			
16 teams		12 teams		8 teams		4 teams			
Groups	4	Groups	4	2 legs (Home/Away)		SF		1 leg	
Teams	4 in each group	Teams	3 in each group			F		1 leg	
Host :	1 host	Host :	home/away	QF		SF		F	
GROUP 1		GROUP A		QF1	A1	SF1	W QF1	FINAL	W SF1
S9-12		S1			RU				
S13-16		S5-8		QF2	RU		W QF2		
S17-20		S1 group winner			C1/D1				
S21-24		GROUP B		QF3	C1/D1	SF2	W QF3	W SF2	
GROUP 2		S2			RU				
S9-12		S5-8		QF4	RU		W QF4		
S13-16		S1 group winner			B1				
S17-20		GROUP C							
S21-24		S3-4							
GROUP 3		S5-8							
S9-12		S1 group winner							
S13-16		GROUP D							
S17-20		S3-4							
S21-24		S5-8							
GROUP 4		S1 group winner							
S9-12									
S13-16									
S17-20									
S21-24									

EUROPE CUP WOMEN									
STAGE 1		STAGE 2		STAGE 3					
16 teams		16 teams		12 teams					
Groups	4	Groups	4	R 16		2 legs (Home/Away)			
Teams	4 in each group	Teams	4 in each group	QF		2 legs (Home/Away)			
Host :	1 host	Host :	1 host	SF		2 legs (Home/Away)			
GROUP 1		GROUP A		F		2 legs (Home/Away)			
S25-28	EC Stage 1 winner	R16		QF		SF		F	
S29-32	CLW - Stage 1 2nd	R16/1	EC S2 Win	QF1	CLW Stage 2 3rd position	SF1	W QF1	FINAL	W SF1
S33-36	CLW - Stage 1 3rd		EC S2 RU		winner R16/1				
S37-40	CLW - Stage 1 4th		EC S2 Win		winner R16/1				
GROUP 2	GROUP B	EC S2 RU							
S25-28	EC Stage 1 winner	R16/2	EC S2 Win	QF2	CLW Stage 2 3rd position	SF2	W QF2		W SF2
S29-32	CLW - Stage 1 2nd		EC S2 RU		CLW Stage 2 3rd position				
S33-36	CLW - Stage 1 3rd				CLW Stage 2 3rd position				
S37-40	CLW - Stage 1 4th	R16/3	EC S2 Win	QF3	CLW Stage 2 3rd position	SF2	W QF3		
GROUP 3	GROUP C		EC S2 RU		CLW Stage 2 3rd position				
S25-28	EC Stage 1 winner		EC S2 Win		CLW Stage 2 3rd position				
S29-32	CLW - Stage 1 2nd	R16/4	EC S2 RU	QF4	CLW Stage 2 3rd position	SF2	W QF4	W SF2	
S33-36	CLW - Stage 1 3rd		EC S2 Win		CLW Stage 2 3rd position				
S37-40	CLW - Stage 1 4th		EC S2 RU		CLW Stage 2 3rd position				
GROUP 4	GROUP D								
S25-28	EC Stage 1 winner								
S29-32	CLW - Stage 1 2nd								
S33-36	CLW - Stage 1 3rd								
S37-40	CLW - Stage 1 4th								

EUROPE TROPHY REGIONAL STAGE
Maximum 6 Regions/ 6 hosts
Playing System and Regions will be decided by ETTU for each region
Eligible participants:
registered teams for Europe Trophy
2nd positioned teams - EC S1
3rd positioned teams - EC S1
4th positioned teams - EC S1

EUROPE TROPHY GRAND FINALS			
8-12 teams will participate - depending on a playing system of Regional Stage			
one host			
Stage 1	Stage 2		
group stage	QF	SF	FIN
single round robin	one leg		

* In the case of less teams participating in Stage 1, ETTU may adapt and confirm the Competition Structure at its own discretion.

5. QUALIFICATION FOR ETTU EUROPE CUP WOMEN

5.1. The Competition shall be open for the clubs/teams according to the European Club Competition seeding list based on the results of the clubs from the last 3 European Club Competitions' seasons.

Teams :

European clubs ranking : The next 12 teams from the European Club Rankings after the participants of the European Women's Champions League have been determined

Wild Card 1 : Qualified for the Stage 1

Wild Card 2 : Qualified for the Stage 1

Wild Card 3 : Qualified for the Stage 1

Wild Card 4 : Qualified for the Stage 1

These clubs will be seeded in the last position(s) of the Europe Cup and start in Europe Cup Stage 1

In case there are no Wild Card Requests/Acceptance, the remaining teams will be filled in according to european clubs ranking

The total number of teams for the Champions League and Europe Cup together cannot exceed 40.

5.2. There is no limitation of teams per national Association for the Europe Cup.

5.3. In case of two clubs/teams qualified for the Competition with the same management, ETTU can move the lower ranked of the two clubs/teams to the Europe Trophy and the vacant position in the Competition will be filled by the next highest ranked club/team of the European Clubs Ranking.

5.4. Wild cards for up to 4 clubs/teams may be given by ETTU for clubs wishing to join the Europe Cup but not ranked high enough to reach a Europe Cup position by seeding. Clubs asking for wild cards shall meet the following criteria to be accepted.

Clubs asking for a Wild Cards shall meet the following criteria in order to be accepted:

- show evidence of their playing venue to meet all directive criteria
- show evidence (preferably contract) of their top 3 players who will play ECC

In case more than 4 clubs ask for a Wild Card and meet all directive criteria, the clubs with the highest total points of their 3 highest ranked players in the most recent World Rankings will have priority

These clubs will be seeded in the last position(s) of the Europe Cup and start in Europe Cup group stage 1.

5.5. Suppose free spots remain in the Europe Cup after attribution of the 4 Wild Cards and the confirmation of the seeded teams from the ECC ranking. In that case, ETTU may allocate further wild cards to complete the Europe Cup until the maximum participation is reached.

6. REGISTRATION

6.1. Key Dates:

▪ Deadline for Club's Teams Registration:	Friday, 12.07.2025., 23:59 CEST
▪ Deadline for Wild Card Application:	Friday, 12.07.2025., 23:59 CEST
▪ Deadline for the clubs MA-s verification:	Monday, 14.07.2025., 23:59 CEST
▪ Deadline for clubs players registration:	Monday, 28.07.2025., 23:59 CEST
▪ Deadline for the clubs players MA-s verification:	Tuesday, 29.07.2025., 23:59 CEST
▪ Deadline for clubs for sending team/players details	Monday, 04.08.2025., 23:59 CEST

6.2. ETTU OERS (Online Entry Registration System) will be used.

6.2.1. Deadline for Club's Teams Registration and Wild Card application:

Until the deadline on 12.07.2025. at 23:59 CEST Clubs needs to send Application form to:

- club@ettu.org
- competition@ettu.org
- to corresponding Member Association

In the Application Form, Clubs need to enter :

- Competition in which clubs would like to participate in the season 2025/26
- Wild Card Request, if any
- Venue Details
- Equipment Details
- Application for hosting the ETTU Clubs Events in season 2025/26

6.2.2. Deadline for the clubs MA-s Verification:

Until the deadline on 14.07.2025. at 23:59 CEST Club MA in the in the OERS needs to:

- Enter club(s) registration for the season 2025/26, by that club is verified for the season 2025/26
- Enter club(s) Wild Card application, if any

6.2.3. Deadline for the clubs players registration:

Until the deadline on 28.07.2025. at 23:59 CEST, Clubs in the Application Form needs to enter to:

- club@ettu.org
- competition@ettu.org
- to corresponding Member Association
- a minimum of six (6) and a maximum of twelve (12) players. Teams are encouraged to register the maximum number allowed, as no late nominations or registrations will be accepted after the registration deadline.

Clubs are entitled to enter:

- up to 12 players, who are eligible to represent ETTU Member Association
- up to 12 players, who have ETTU Member Association passport, but not representing ETTU Member Association
- up to 3 players, who do not have ETTU Member Association passport (non-European players)

6.2.4. Deadline for the clubs players MA-s verification:

Until the deadline on 29.07.2025. at 23:59 CEST Club MA in the in the OERS needs to:

- Enter Club Players list, by this entry players are verified by the MA-s

6.2.5. Deadline for clubs/teams/players details :

The deadline is 04.08.2025. at 23:59 CEST, Clubs needs to send following information to ETTU:

- club logo
- players photos
- players details
- key persons details
- team photo
- venue picture

*** ETTU will notify the clubs of the procedure by which the required information must be submitted

6.3. The Clubs concerned shall pay to the ETTU bank account the following entry fee within 7 days upon reception of the final seeding list and invoice:

- 500,00 €

6.4. Clubs with any debts stemming from ETTU Club competitions (ECCW) will be unable to participate.

Clubs wishing to participate in the Competition will only be accepted if the entry fees are transferred to the ETTU bank account in accordance with Article 6.3.

6.5. If a qualified team does not enter the Event or does not fulfil the requirements set up, the next highest ranked team of the seeding may fill the vacant position

6.6. Exit possibility

6.6.1. After the publication of the final seeding list, and following the teams' registration deadline, clubs will have a 24-hour window to withdraw from the competition.

Withdrawals must be communicated to ETTU by email (club@ettu.org) by both the club and its National Association. A cancellation fee of two hundred (200) € has to be paid to the ETTU bank account.

6.6.2. All withdrawals after the exit possibility will be fined up to five thousand (5.000) €.

6.7. After the registration deadline for team registration, the clubs and their National Associations will receive the final seeding list with the entered teams.

6.8. After the deadline for players' registration, the clubs and their National Associations will receive a list with all entered players of the teams.

Clubs and National Associations have 24 hours to inform ETTU in case of any irregularity or mistake. The exact deadline will be set by the ETTU.

If nothing is notified after this deadline, the players' list shall be final, and no additional player can be accepted.

7. ELIGIBILITY

7.1. Only nominated players are entitled to represent their club/team. After deadline for player registration, no additional player can be accepted for a club/team

7.2. A player may represent only one team in ETTU club competitions, from the day before the first round until the day after the last match of the competition.

This means that a player may be registered with more than one team, and in one or more Associations, but may only be registered for ETTU Club Competitions with a single team.

The responsibility for player participation in competitions other than the ETTU Club Competitions remains with the national Associations and the clubs themselves

7.3. A player having signed with a club to play ECCW and refuses to play for that club in ECCW can be suspended for the following ECCW season(s) by ETTU

- 7.4. A player's presence is only counted if the player is confirmed on the official team line-up sheet (A/B sheet) by the Referee or umpire on duty.
On that team line-up sheet all players present in the playing venue before the match starts can be added. Team captains are responsible for checking if their players present are written on the team line-up sheet while signing it. Team line-up sheets are part of the score sheet.
No later request will be accepted.
- 7.5. In a team match up to 1 non-European* player is entitled to play but either the second or the third non-European* player, if given, can be only nominated as "reserve player" for replacing the other non-European* player
- 7.6. In case a player starts the competition as a non-European* player and her nationality changes during the playing season she shall nonetheless continue to be considered as a non-European* player up to the end of the current playing season.
- * A non-European player is a player with a nationality outside ETTU member Associations' countries.
* To define player nationality, ETTU will use the nationality as provided by the players' passports.
- 7.7. In order to be eligible to compete in the semi-finals and finals (FINAL 4), a player shall have at least 2 participations at team matches in the period before (group stages until quarter finals included) i.e. at least participated or having been listed in official scoresheet in two team matches in total. No exception can be made.
This eligibility directive also counts for Champions League teams relegated to the Europe Cup.

8. PLAYING FORMAT

8.1. PLAYING FORMAT OF STAGE 1

- 8.1.1. Eligible teams : Seeded 25-36*
- 8.1.2. Number of groups **: 4 groups
- 8.1.3. Number of teams in each group **: 4 teams
- 8.1.4. Order of matches : Single Round Robin with following order :
- R1: 1-4, 2-3
R2: 1-3, 2-4
R3: 1-2, 3-4
- 8.1.5. Advance for the Stage 2 of ECW: 4 group winners
- 8.1.6. Relegated to Europe Trophy: 2nd, 3rd and 4th team from each group.
Relegated teams may continue in the Europe Trophy. The ETTU will set up the deadline by which relegated teams must confirm/withdraw from the Europe Trophy.
- * In case of withdrawals from ECLW, ETTU may adapt eligible teams ranking
** In case of less than 16 teams, ETTU may adapt Stage 1 Playing System
- 8.1.7. the referee or umpire on duty will make a draw 60 minutes prior each team match to define which team is team A and which team is team B for each match.
- 8.1.8. In a group, 2 match points shall be awarded for a win, 1 for a loss and 0 for a loss in a not played or unfinished match, and the ranking order shall be determined primarily by the numbers of match points gained.
- 8.1.8.1. If 2 or more teams have gained the same number of match points, their relative positions shall be determined by the results only of matches between them, taking successively the numbers of match points, then the ratio of wins to losses in individual matches, then the ratio of wins to losses in games and then the ratio of wins to losses in points, as far as it is necessary to determine the ranking order

8.1.8.2. If after any step the positions of one or more teams have been determined while others are still equal, the results of matches in which those teams took part shall be excluded from any further calculations needed to resolve the equalities in accordance with the procedure of 8.1.8. and 8.1.8.1.

8.1.8.3. If 2 or more teams have gained the same number of match points and have the same ratios of wins to losses in individual matches, games and points, their relative positions shall be decided by lot. The Referee shall do this draw by lot after the end of the team matches with at least the team captains present and inform the ETTU without delay.

8.1.9. Team matches must end when a team has won 3 individual matches.

8.2. PLAYING FORMAT OF STAGE 2

- 8.2.1. Eligible teams : winners of the ECW Groups 1-4
Relegated teams from ECLW Stage 1 *
- 8.2.2. Number of groups * : 4 groups
- 8.2.3. Number of teams in each group * : 4 teams
- 8.2.4. Order of matches : Single Round Robin with following order :
- R1: 1-3, 2-4
R2: 1-2, 3-4
R3: 1-4, 2-3

8.2.5. Advance to Stage 3 (ECW R16): Winner and Runner up of each group

8.2.7. the home team will be always considered as the team A, the away team will be team B.

8.2.8. In a group, 2 match points shall be awarded for a win, 1 for a loss and 0 for a loss in a not played or unfinished match, and the ranking order shall be determined primarily by the numbers of match points gained.

8.2.8.1. If 2 or more teams have gained the same number of match points, their relative positions shall be determined by the results only of matches between them, taking successively the numbers of match points, then the ratio of wins to losses in individual matches, then the ratio of wins to losses in games and then the ratio of wins to losses in points, as far as it is necessary to determine the ranking order

8.2.8.2. If after any step the positions of one or more teams have been determined while others are still equal, the results of matches in which those teams took part shall be excluded from any further calculations needed to resolve the equalities in accordance with the procedure of 8.2.8. and 8.2.8.1.

8.2.8.3. If 2 or more teams have gained the same number of match points and have the same ratios of wins to losses in individual matches, games and points, their relative positions shall be decided by lot. The ETTU shall do this draw by lot after the end of the group stage matches. That Draw will be public.

Teams Involved in this Draw will be informed by ETTU when Draw will be conducted.

* In case of less than 12 teams relegated from the ECLW, ETTU will adapt the playing system of Stage 2

8.2.9. Team matches must end when a team has won 3 individual matches.

8.3. PLAYING FORMAT OF STAGE 3

- 8.3.1. Eligible teams : Winner and Runner up of each group from Stage 2
relegated teams from ECLW Stage 2 (third positioned teams from each group)
- 8.3.2. Bracket : 12 teams
- 8.3.3. Playing Format : Direct KO (the home team will be always considered as the team A, the away team will be team B.)
the knock-out competition method consists of 2 Clubs playing each other where the loser is immediately eliminated from winning the ECLW and the winner qualifies to the next round. The 2 Clubs play 1 two-legged match - also called "Home and Away"

match.

In a "Home and Away" match, the winner is the Club with more allocated points than the other one

- 8.3.4. Allocation of points :
- 3 points : for the winner of 3:0 or 3:1 match
 - 2 points : for the winner of 3:2 match
 - 1 point: for the looser of 2:3 match
 - 0 points: for the loser of 0:3, 1:3 or walk over match

RESULTS				Who Wins
LEG 1		LEG 2		
Team A	Team B	Team A	Team B	
3	0	0	3	tie
3	1	1	3	tie
3	0	1	3	tie
3	1	0	3	tie
3	2	2	3	tie
3	0	2	3	Team A
3	1	2	3	Team A
3	2	0	3	Team B
3	2	1	3	Team B

8.3.5. Golden Match

In case of "tie" according to 8.3.4. Golden Match will be played.

8.3.5.1. The Golden Match will be played 10 minutes after 2nd leg is over.

8.3.5.2. The Golden Match consists of up to 3 games (sets), best of 3. The club winning 2 games (sets) is the winner.

8.3.5.3. The team captains chose for the Golden Match any 3 players from the team line up (including reserves) with limitation of 1 non european player, of the second leg team match. The team captains have to provide their lineup for the Golden Match to the Referee within 3 minutes after the 2nd leg match is over.

8.3.5.4. There shall be no time out at the Golden Match and no change of ends during a Golden Match game (set).

8.3.5.5. Regarding the rules concerning discipline (advice, misbehaviour and good presentation) the Golden Match is seen as a continuation of the previous team match.

8.3.6. Home / Away right

R16 : Leg 1: home team is the runner up of the Stage 2 groups

Leg 2: home team is the winner of the Stage 2 groups

Quarter finals : Leg 1: home team is the winner of R16 match

Leg 2: home team is relegated team from ECLW Stage 2

Semi finals : Leg 1: home it is lower ranked team in the seeding list for the Event

Leg 2: home it is higher ranked team in the seeding list for the Event

Finals : Leg 1: home it is lower ranked team in the seeding list for the Event

Leg 2: home it is higher ranked team in the seeding list for the Event

8.3.7. Team matches starting with the KO rounds shall end once the winner of that round is defined. If the round's winner is already defined before a team has won 3 individual matches (of the second leg), playing the following match(es) is optional and at the discretion of the home team. In such an event, teams may nominate any of the entered players in the line-up for these matches.

8.3.8. In order to be eligible to compete in the semi-finals and finals, a player shall have at least 2 participations at team matches in the period before (group stages until quarter finals included) i.e. at least participated or having been present in the venue at least at 2 team matches in total. No exception can be made. This eligibility directive also counts for Champions League teams relegated to the Europe Cup.

8.4. All matches shall be played at a venue located within 5 hours from CET

8.5. Participating clubs and their national Associations are responsible for any act or failure to act by the club, its players, and officials with regards to finances, behavior, and fair play

9. PLAYING SYSTEM

9.1. The playing system shall be the New Swaythling Cup system (best of 5 singles) and in each individual match, the 5th game (set) shall start at 0:0 and play until the first player reaches 6 points (sudden death point at 5:5). In the 5th game (set) each player shall serve only once in a row and there will be no change of ends in the 5th game (set).

The match shall end when a team has won 3 singles, each the best of 5 games.

9.2. A team shall consist of up to 5 players selected from those nominated by the team's club for the event.

It is recommended that a team always arrives at a match with at least 4 eligible players to reduce the risk of walk overs in case player(s) get ill/injured shortly before the match start. When walk overs could have been avoided by the participation of the club's reserve player, the club may be fined by the Club Competition Official.

This recommendation is based on a requirement for fair play towards the ECL, the opponent club, spectators, media and the Table Tennis as a sport in general.

A team will lose by walk over (WO) in case the team has less than 2 players ready to play.

9.3. Team Composition

Match 1:	A1	vs	B2
Match 2:	A2	vs	B1
Match 3:	A3	vs	B3
Match 4:	A1 (A4/A5)	vs	B1 (B4/B5)
Match 5:	A2 (A4/A5)	vs	B2 (B4/B5)

The home team is considered to be composed by the players A1, A2, A3 and the visiting team is considered to be composed by the players B1, B2, B3.

In Stage 1 a draw will be made by the Referee or umpire on duty in order to define which team is A and B. Player substitution must be announced by the respective team captain to the Referee at the latest before the start of the third single match.

After the third single match, player No. 4 or No. 5 may replace player A1 or A2 (for the home team), respectively, player B1 or B2 (for the away team).

In a team match up to 1 non-European* player is entitled to play but either the second or the third non-European* player, if given, can be only nominated as "reserve player" for replacing the other non-European* player.

In case none of the players 1-3 is a non-European* player, the non-European* player being a reserve player may replace either player 1 or player 2.

Up to 2 reserve players per team (including up to 1 non-European* player) can be registered whereof each may replace only one player (either player 1 or player 2) after the third individual match.

9.4. Intervals between individual matches shall not exceed 1 minute except for the interval after the second individual match, where maximum a 15-minute break is accepted.

For the Stage 1 and Stage 2, there shall be no delay, only if written acceptance by ETTU.

The home team shall inform the visiting team, ETTU and the Referee 1 week prior the match about the interval planned after the second individual match.

At each time-out and between each game, the umpire shall place the Time-Out-Clock on the table in the main camera direction (if available).

10. MULTI BALLS AND BALL BOYS AND GIRLS (BBGs)

Multiballs is mandatory starting from Quarter-Finals.

The host club has to provide 40 new balls and the 2 team captains shall choose 30 balls (15 balls each)

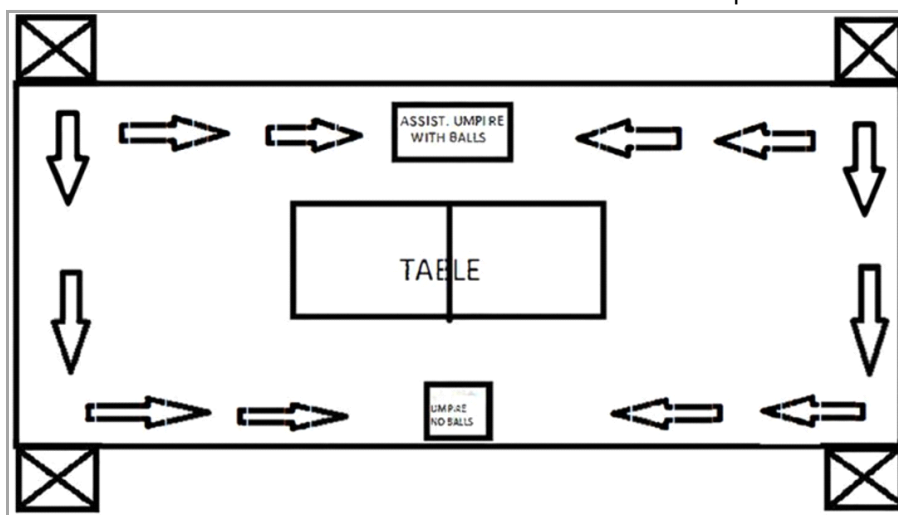
In each match 30 balls shall be kept by the umpire who will provide after each point a new ball to the serving player, in case the ball used from the previous rally is not in imminent reach of 1 of the 2 players

Balls remaining in the Field of Play (FoP) will be collected after each rally by ball boys/girls (BBGs) organised by the home club.

2 BBGs shall sit behind the corner board (1 on each long side, places marked "x" on below diagram). BBGs watch the playing field and collect the balls from the floor, and then run back to their zones. BBGs collecting balls should only move in designated areas (marked "→" on below diagram). BBGs have to return the balls to the umpire after each game, during time outs and when the umpire runs out of balls.

BBGs move only according to "→" on below diagram to hand over the balls to the umpire.

There shall be 1 chair in each of the x marked boxes so that BBGs do not disrupt the matches.



Delivery of the balls to the umpire may occur at any time after a distinct signal from the umpire to the BBGs.

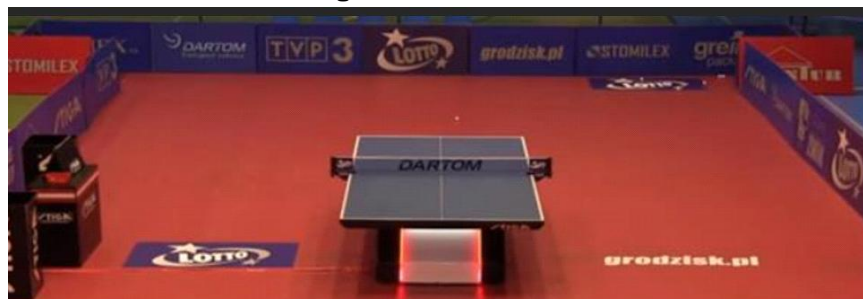
Balls leaving the FoP will not be collected during a game.

BBGs shall be dressed in sportswear, preferably similar clothing.

There is no age limit for BBGs, however BBGs shall be mentally and physically able to be fully concentrated and collect balls quickly.

BBGs shall behave and act neutral.

The clubs are recommended to make a training session with the BBGs.



example - show court with BBGs zones

11. DRAW

11.1. The draw shall be made in public by the ETTU on a date and a place to be published in advance on the official ETTU web site.

The draw will be made according to the final seeding list.

11.2. Stage 1 Draw :

The 4 top seeds shall be drawn in position 1 of each group, the next 4 from the seeding list in position 2 of each group etc.

Teams from the same national Association shall, as far as possible, be drawn into different groups.

Teams appointed to host a group round may be drawn first in order to secure that every group has a host.

11.3. Stage 2 Draw :

The 4 group stage 1 winners shall be drawn on positions 1 in group.

Relegated CLW teams: 2nd from the Stage 1 group - position 2 in the group

Relegated CLW teams: 3rd from the Stage 1 group - position 3 in the group

Relegated CLW teams: 4th from the Stage 1 group - position 4 in the group

Restrictions:

Priority 1: Relegated Champions League teams coming from the same group shall be drawn into different groups in Europe Cup group stage 2

Priority 2: Teams from the same national Association shall, as far as possible, be drawn into different groups

11.4. Stage 3 Draw:

Part 1:

The first part of the Stage 3 Draw will be made after completion of Stage 2 ECW.

The ECW Stage 2 winners will be drawn against the ECW Stage runners-up (teams from the same group can't play against each other, and they can meet earliest in the SF) - R16 matches

Part 2:

The 2nd part of the Stage 3 Draw will be made after the completion of ECLW Stage 2.

In the existing bracket, relegated teams from the ECLW Stage 2 will be drawn against winners of the R16 matches.

In this draw, there is no separation by association.

In this draw, there is no restrictions in terms of eventual matches between teams who already meet in Stage 1 of ECLW.

ETTU will confirm before each draw the draw procedure and has the authority to adapt the procedure and system as necessary.

12. FIXTURES

12.1. The competition shall be held each season according to a schedule published by ETTU.

12.2. The actual playing season shall be from the day before the first round of the competition until the day after the second final match.

12.3. Season 2025/26 schedule :

14.11.-16.11.2025.	Stage 1 (preferably 1 host)
19.12.-21.12.2025.	Stage 2 (preferably 1 host)
13.01.-14.01.2026.	Stage 3 - R 16/Leg 1
17.01.-18.01.2026.	Stage 3 - R 16/Leg 2
11.02.-12.02.2026.	Stage 3 - QF/Leg 1
14.02.-15.02.2026.	Stage 3 - QF/Leg 2
21.04.-22.04.2026.	Stage 3 - SF/Leg 1
25.04.-26.04.2026.	Stage 3 - SF/Leg 2
15.05.2026.	Final/Leg 1
22.05.2026.	Final/Leg 2

*** The dates are subject to change by ETTU in case of any major change at the international TT calendar.

12.4. Each team, starting with the Stage 3 matches, decides on their home match dates and starting times. Starting Stage 3, all qualified teams must confirm their home matches 3 days following the completion of the previous stage/round. Matches shall be only scheduled within the given period for each stage/round by ETTU. Any variation to that period must be approved in writing by ETTU

Teams qualified for the R16 must confirm their home matches to ETTU within 3 days following the completion of Stage 2. via Match Form.

Teams qualified for the QF must confirm their home matches to ETTU within 3 days following the completion of ECLW Stage 2. via Match Form.

Teams qualified for the SF and F must confirm their home matches to ETTU within 3 days following the completion previous round Match Form.

12.5. For each home match with one opponent, the home team must fill in the Team Match Form, according to 12.4.

Home team must fill in:

- match date and time
- playing venue and address
- equipment details
- accommodation and meals details
- transport details
- playing shirt colour

The visiting team must return back the form within 3 days to ETTU and home team with the following information:

- acceptance or rejection of accommodation and meals details
- travelling details of their team
- playing shirt colour

12.5. After receiving details from both clubs, ETTU will officially confirm the date and time of the match.

12.6. At Home-Away matches, a team match may start between 10:00 and 21:00 local time. A starting time outside this period must be agreed by ETTU.

13. ACCOMMODATION / HOSPITALITY / TRANSPORTATION / MEALS / VISAS

13.1. For team matches with one guest club:

In the Team Match Form the host club shall propose to their guest club a hotel of good standard (minimum three stars) and inform them about the room rates, which shall not be higher than the official rate of the hotel, and the hotel's website link.

In case the away club does not agree on the proposal, the away team is free to choose another hotel, and shall write that in Team Match Form.

Booking and payment of the hotel is the obligation of the away club.

The transport from and to the local airport or from and to the railway station (host club to decide if transport from and to the airport or from and to the railway station) to the hotel or to the playing hall and back must be provided free of charge by the home club.

If the visiting club delegation arrives / departs at different times / days where more than 1 transportation is needed, or if the delegation of a visiting team is superior to 6 and therefore more than 1 transportation is needed, then the visiting club shall reimburse the cost to the host for the additional transport(s).

The costs of additional transport shall be confirmed by the host to the visiting clubs without delay.

If the away team chooses another hotel than the one proposed by the host team, transportation (including transportation from the hotel to the playing venue and from the playing venue to the hotel) must be only taken over by the home team if the hotel's distance to the playing hall is not more than 5 km further away than the proposed hotel from the playing hall.

13.2. For the team matches with more than one guest club:

The same directive as laid down for the team matches with 1 club except that the host club shall make a complete hospitality package offer to their guest clubs and shall only guarantee transportation to the guest clubs in case the official package is used.

13.3. The Referee and umpires have to inform the host club without delay about their accommodation needs.

The host club shall book and take over the costs and shall arrange for their travel from and to the local airport or from and to the railway station to the hotel or to the playing hall and back, free of charge, and provide the umpire team with meals, free of charge.

13.4. For each match, the host club shall provide free hospitality and transportation from and to the playing venue and from and to the airport and railway station, for up to 2 days and nights for up to 3 ETTU / partner representatives, if requested.

13.5. The home club shall provide one main contact for organisational matters to the visiting club in order to arrange everything smoothly. This "team manager" shall be fluently speaking English.

13.6. The host club has to send to their guest club without delay* an invitation letter including all needed details so that the delegation of the guest club is able to receive their visas (if needed) in due time.

14. COMPETITION HALLS, EQUIPMENT AND PLAYING CONDITIONS

14.1. There shall be a playing hall, with preferably a seating capacity of minimum 200 and which is large enough to accommodate one (1) playing court (table), in a playing area of 14x7m and at least 4m high.

14.2. The home club has to put on disposal to their guest clubs a bench or chairs behind the playing court for 8 persons. Neither the home club nor the guest club can have more than 8 persons there.

14.3. All matches must be played on/with:

- ITTF approved Tables
- ITTF approved Floor
- ITTF approved Ball *
- ITTF approved Net

Each club shall notify ETTU the brands and colours of the table, net assembly, ball and flooring.

* in case of an official ball sponsor, the official ball sponsor's balls must be used

- 14.4. The light intensity shall not be less than 800 Lux over the table surface, and the remaining FoP not be less than 500 Lux.
- 14.5. The temperature in the playing area shall be between 18° C and 25° C.
- 14.6. Each club shall notify ETTU the colour of the playing clothing (2 sets of shirts).
For the Stage 1 and Stage 2 matches , teams shall bring 2 sets of playing clothing (shirts), with a clear difference in the main colour, to use for the matches. In case 2 teams wish to use a shirt with no clear difference in colour and if there is no agreement between the teams, the Referee or umpire will draw the shirt to be used for each team by lot.
For the Home-Away matches, the home club shall notify the visiting club of the colours of its playing clothing and the visiting team shall wear different colours.
- 14.7. The ECCW opts out of ITTF Regulations for International Competitions for advertisements on players' clothing to allow more space on clothing for advertisements.
Opting out is only for the sizes and total number of advertisements.
- 14.8. For all competition matches only A-boards or B-boards or LED panels must be used. No use of classic surrounds.
If LEDs (Light emitting diodes) and similar devices are used on surrounds, these shall not be so bright as to disturb players during the match and shall not change when the ball is in play.
- 14.9. Background shall be kept dark.
- 14.10. The playing conditions must be checked by the Referee. Even in the case of disputes about the playing conditions, the clubs are obliged to play the match, which may be played under protest.
- 14.11. There shall be sufficient changing rooms (at least 3, 1 for each of the teams and 1 for the referee/umpires) of good standard.
- 14.12. Matches shall start at the designated time without delay.
- 14.13. Each club is recommended to have a Time-Out-Clock and shall provide it for the Referee at least 60 minutes before the match starts.
- 14.14. Home clubs must guarantee their guest clubs at least 10% of the seating capacity for spectators and upon request provide in advance information on purchasing price. (unless force majeure restriction).
- 14.15. A suitable speaker service must be provided in the playing hall, during the whole duration of the team match.
- 14.16. Teams must face the main camera during the presentation.

15. PRACTICE

Practice shall be arranged for the visiting teams under the same conditions as for the home team with the same equipment as used during the match.

16. REFEREE AND UMPIRES

- 16.1. For Stage 1 and Stage 2, ETTU, together with ETTU URC, will nominate a sufficient number of umpires together with 1 Referee.
- 16.2. For all matches not mentioned in 16.1., the National Association of the home club must nominate at least three umpires. At least one of these umpires shall preferably be an International Umpire and shall fulfil the duties of the Referee.
- 16.3. In emergency cases, other umpires present at the match may replace the missing nominated umpires, one of them taking over the duty as Referee. The host shall contact ETTU and ETTU must approve the "emergency umpire team".

- 16.4. The appointed umpires shall receive free hospitality (every umpire is entitled for a single room and full board / meals), a daily allowance as defined below and shall also get their travel expenses reimbursed by the home club (by economy class train or plane, or by car at 40 euro cents per km plus eventual "toll" costs, and visa costs) shall be reimbursed by the home club either by bank transfer before the match or latest in cash upon arrival.
- 16.5. Daily allowance:
- | | |
|----------------------|-------|
| Referee : | 150 € |
| Gold or Blue Badge : | 100 € |
| White Badge : | 60 € |
| National Umpire : | 40 € |
- 16.6. The nominated umpires have to arrange their travel to and from the playing hall / airport / railway station as soon as their nomination is received and to inform the home club without delay. The nominated umpires shall use the most economic transport (car, train or flight).
- 16.7. The appointed Referee has the following responsibilities:
- conduct the team match
 - avoid early and late match start (punctual start)
 - collect the team line up from both team captains latest 60 minutes before the first match starts
 - send the team line-up (match order of play/pairings) to the designated WhatsApp group at least 45 minutes before the first match starts
 - send information after the second match if there is any change in the fourth/fifth match
 - send filled e-scoresheet latest 30 minutes after the match to following e-mail addresses:
 - results@ettu.org
 - club@ettu.org
 - competition@ettu.org
 - press@ettu.org
 - In case of any changes on short notice (such as injuries, breaks, delays, etc.) the Referee shall also inform through the WhatsApp group any known information as soon as possible
 - to set up the scoring application
 - to do a venue check :
 - venue temperature
 - venue light on the FoP
 - FoP flooring
 - FoP surroundings

17. GENERAL COMMUNICATION

To guarantee a smooth running of the ETTU Europe Cup Women, all participating clubs must reply to all organisational and communication requests from ETTU latest within 48 hours. Every club must appoint one contact person who is fluent in English.

18. OFFICIAL MATCH PROTOCOL

- 18.1. The organisers (home teams) are responsible for the preparation and smooth running of their home matches.
- 18.2. Additional note: at European Club Competitions, no national anthems shall be played, nor country flags being hoisted.

19. MEDIA AND SPONSORSHIP

19.1. ETTU holds the exclusive title sponsor right.

19.2. The ETTU holds the following rights for every team match:

- any kind of Television transmission
- internet Broadband Streaming
- IPTV and Data & Scoring Rights (live, delayed and excerpts)
- mobile devices rights and Radio rights
- the event's marketing and equipment rights
- world wide exclusive betting rights

19.3. Every club participating in the ECW must follow the Media and Sponsorship requirements which will be made available to all participating clubs.

20. LIVE STREAMING

20.1. Every host club must produce online streaming of its matches according to the following ETTU streaming/technical requirements which includes an internet connection with a minimum dedicated upload bandwidth of 100 Mb/s

20.2. Reference how the main camera shall be placed:



This figure acts as an example. It is mandatory that the camera is positioned in a way that the backside of the table is visible.

20.3. Host club must send at least 14 days before the match contact details from the streaming provider.

20.4. Unauthorised streams (e.g. from TV broadcasters, production companies, spectators using their mobile phones, etc.) as well as unauthorised tickering must be stopped by the organisers (pre-announced production teams are also allowed to stop unauthorised streaming and tickering). Organisers must also inform their supporters about this fact.

20.5. ETTU will send the detailed guidelines for streaming.

21. VIP

21.1. If requested, the Organising Club* shall provide ETTU with five (5) VIP entry tickets (free of charge) for ETTU representatives, their guests, partners, sponsors, suppliers, etc.

21.2. There shall be a special VIP-room, where drinks and snacks are served to honorary guests, sponsors, suppliers, etc., free of charge.

* For Final 4 ETTU will publish an separate document which will describe VIP requirements.

22. 2nd LEG OF FINAL MATCH, WINNERS CEREMONY AND TROPHIES

22.1. For the 2nd final match, the host team must produce on its own cost a backdrop with the title sponsor (if any), ETTU and host club's sponsors logos for interviews and for the award ceremony. Backdrop dimensions: 4m length x 2,2m height

The host for the 2nd final match must also produce on its own cost an ETTU floor sticker to be displayed on the floor of the field of play next to the table.

The financial contribution to the host of the final (second leg) is 1000€.

22.2. There shall be a winner's ceremony at the end of the Final (second leg). with a podium or arrangement (for 14 persons) according to the ETTU award ceremony script.

22.3. After the 2nd final match, the winner shall receive the appropriate trophy, the winner and the runner-up shall receive medals by ETTU.

23. PRIZE MONEY

ETTU will pay out a prize money of 8.000€ in total. The distribution of the prize money for each position is as follows:

- Winner: 4.000 €
- Runner-up: 2.500 €
- Losing semi-finalists: 750 € each

24. STAGE 1 and STAGE 2

ETTU will open the bidding process for organizers of the Stage 1 and Stage 2 tournaments. In the bidding application ETTU will describe all necessary requirements which clubs who wish to organize that events needs to fulfill.

The financial contribution to host the Stage 1 is 250€ per group.

25. PRIVACY POLICY

By registering and entering the ETTU Club Competition, each registered and entered person agrees and gives his/her consent to the ETTU Privacy Policy as laid down on the ETTU website (<https://www.ettu.org/privacy-policy/>).

26. PENALTIES

The Clubs may be fined by the ETTU Club Competition Official for any contravention to the provision of these directives in accordance with the Penalty Catalogue as laid down in the ETTU regulation K.4.

27. FORCE MAJEURE

In case of "force majeure"*, the ETTU Executive Board may decide, after consultation with the Club Competition Official, Competition Director and the Secretary General, on any amendment to the general organisation and planning of the European Club Competitions. Such an amendment may also come into force during the season

*Force majeure is extended to the well-being and safety of all involved parties including the need to guarantee the best possible continuation of the ECW.